

# RULES of PLAY

**Rosters:** No roster changes after the first game.

**Player Registration:** Five is the maximum number of players allowed on a team. Three players will be on the field. A player may play on only one team. There are no goalkeepers.

**Age Verification:** Each player is required to have with them proper age verification documentation (copy of birth certificate, player card, school I.D. with age listed-not grade level). Inability to produce said documents at the time of request will result in player's ineligibility and forfeiture of that game.

**Playing Field:** all games are played on an indoor field approximately 30 x 40 yards.

**Goal Box:** Players may not touch the ball within the goal box/arch. Active defending from within the goal box/arch will result in an indirect kick. Active defending within the goal box/arch that stops a goal will result in a penalty kick.

**Scoring:** A goal may be scored only from a touch within the team's offensive half of the field.

**Offside:** No offside.

**Slide tackling:** No slide tackling.

**Uniforms:** All players must wear similar colored shirts during play. Each team is also required to bring dark and light colored shirts. All players must wear shin guards. No cleats allowed.

**Game Duration:** Games are two 12-minute halves. Half time is two minutes. No time outs.

**Substitutes:** Substitutions are on the fly.

**Penalty Kicks:** Direct kick taken from the middle of the half field line.

**Restarts & Kick Off:** A direct kick and may be taken in *any* direction.

**Quarterfinal/Semifinal and finals:** During group play ties stand and each team shall receive 1 point. If the score is tied at the end of regulation during a playoff game, the game shall go to sudden death overtime. First team to score is the winner.

**Side Line Out:** Restarts are indirect and must be kicked from within 2 feet of the wall. Walls are in play.

**End Line Out:** On the offensive half, a restart is taken from the corner within 2 feet of the wall. On the defensive half, a restart is taken from the goal box/arch.

**Defending a Restart:** Defense allows for 8 feet or goal box/arch line, whichever is closest.

**Ball Sizes:** U9 - U12 uses a size 4, U13 and up uses a size 5. Each team is responsible for bringing at least one game ball.

**Referees:** Abuse of any kind of the referees will not be tolerated. Any such behavior by a coach, player, parent, or any other spectator will result in removal from the tournament site without refund.